

Introduction

Stellar Ride (\$SRIDE) combines exhilarating space adventures with decentralized finance, creating a gaming experience powered by NFT collectibles and token rewards. Players pilot starships through cosmic fields of asteroids and obstacles, using strategic maneuvers and turret weapons to navigate and succeed. Through careful resource management and skillful gameplay, players unlock advanced NFT starships, consumables, and rewards—all powered by \$SRIDE, which fuels this engaging, decentralized ecosystem.

Gameplay Overview

Stellar Ride offers a high-speed cosmic journey where players must navigate challenging space terrains, manage fuel resources, and collect power-ups to progress. The game is designed around several core gameplay mechanics:

1. Obstacle Navigation and Combat

Players maneuver through space, dodging or destroying asteroids, rocks, and other ships using primary guns called “Turrets.” Precision and timing are essential to clear paths and avoid collisions.

2. Fuel Management

Limited fuel adds a strategic layer, requiring players to collect fuel barrels to stay in the game:

- Blue Barrel: Provides 20 liters of fuel.
- Red Barrel: Provides 40 liters of fuel.

3. Upgradeable Ships

Players start with the Default Ship and progress by minting or purchasing more advanced NFT starships. Each starship offers unique attributes that enhance gameplay, allowing players to adapt to different challenges and maximize their effectiveness.

Ship Types and Attributes

Default Ship (Non-NFT, available to all players, unlimited availability)

- Fire Rate: 1 shot every 0.4 seconds

- Max Fuel: 100 units
- Base Speed: 100
- Ammo: Unlimited for the main turret (no additional upgrades or ammo can be purchased)

Starblade Ship (NFT, max 10 minted; requires 40,000 points and minting fee)

- Fire Rate: 1 shot every 0.3 seconds
- Max Fuel: 130 units
- Base Speed: 150
- Ammo: Unlimited for the main turret

Specter Viper Ship (NFT, max 5 minted; requires 80,000 points and minting fee)

- Fire Rate: 1 shot every 0.25 seconds
- Max Fuel: 160 units
- Base Speed: 175
- When purchasing this ship, the player starts with 500 default ammo, but this bonus is granted only once.
- When the main turret's ammo is low, ammo may appear randomly on the map.
- If the player has no ammo, they cannot start the game.
- Additional Equipment (purchasable with points or tokens):
 - Front Static Turrets – backward along a fixed axis, ammo limit of 200 shots, ammo available exclusively forward, ammo limit of 200 shots, ammo available exclusively via tokens.
 - Rear Rotating Turrets – fires via tokens.
 - When purchasing a Turret, the player receives 200 ammo.
 - Turrets can be bought once and are available for use with both the Specter Viper Ship and the Cosmic Raptor Ship. Once the maximum turret limit is reached, only resale or transfer enables a new turret to be minted.

Cosmic Raptor Ship (NFT, only 1 minted; requires 160,000 points and minting fee)

- Fire Rate: 1 shot every 0.15 seconds
- Max Fuel: 200 units
- Base Speed: 200
- When purchasing this ship, the player starts with 500 default ammo, but this bonus is granted only once.
- When the main turret's ammo is low, ammo may appear randomly on the map.
- If the player has no ammo, they cannot start the game.
- Additional Equipment (purchasable with points or tokens):

- Front Static Turrets – backward along a fixed axis, ammo limit of 200 shots, ammo available exclusively forward, ammo limit of 200 shots, ammo available exclusively via tokens.
- Rear Rotating Turrets – fires via tokens.
- When purchasing a Turret, the player receives 200 ammo.
- Turrets can be bought once and are available for use with both the Specter Viper Ship and the Cosmic Raptor Ship. Once the maximum turret limit is reached, only resale or transfer enables a new turret to be minted.

Referral System

The Stellar Ride ecosystem includes a robust 2-level referral system designed to encourage organic growth and reward active community engagement. This system provides players with points based on the in-game achievements of their referred friends, which they can use to acquire valuable in-game assets, such as NFTs.

Referral Tiers and Rewards

- Level 1 (Direct Referrals): Players earn 10% of the points scored by friends they directly refer to Stellar Ride. This direct reward incentivizes players to introduce new users to the game and build their own player network.
- Level 2 (Secondary Referrals): Players also receive 5% of the points scored by the friends of their direct referrals, extending the reward network and fostering a multi-tiered, community-driven structure.

Using Referral Points

Points earned through the referral system allow players to purchase in-game assets, such as NFTs, enhancing their gameplay and providing unique advantages. While these points are integral to asset acquisition, it's important to note that \$SRIDE is not directly connected to point-based purchases. Instead, the points system functions as a complementary feature to \$SRIDE, expanding players' options for asset acquisition without impacting the token's ecosystem directly.

Benefits of the Referral System

- **Encourages Community Growth:** The referral system incentivizes players to invite others, fostering organic expansion and a more robust community.
- **Rewards Long-Term Engagement:** By offering ongoing point-based rewards, Stellar Ride promotes continued participation, driving both game engagement and community development.
- **Supports In-Game Progression:** Referral points allow players to access unique in-game assets, giving them a competitive edge while promoting deeper investment in the gameplay experience.

This referral system strengthens Stellar Ride's player base and supports sustainable, community-driven growth, allowing both new and existing players to benefit from their networks within the game.

Token Utility and Rewards

The \$SRIDE token lies at the heart of Stellar Ride's economy, enabling players to acquire and upgrade NFTs, participate in challenges, and earn crypto rewards. Key uses and benefits of \$SRIDE include:

1. Purchasing Asset Upgrades

Players can use \$SRIDE to buy NFTs, such as advanced starships or turret enhancements. By purchasing these assets, players can increase their effectiveness in-game and even earn crypto back.

2. Winning Tradable Assets

Stellar Ride rewards successful players with in-game assets, which can be traded or sold for real crypto, allowing players to monetize their achievements.

3. Competing in Challenges

Using acquired assets, players can enter exclusive challenges, where top performances are rewarded with additional prizes.

4. Upgrading for Competitive Advantage

Players can use \$SRIDE to upgrade their NFTs, providing them with enhanced abilities and a competitive edge in both gameplay and challenges.

Tokenomics

1. Transaction Tax Fee

Every \$SRIDE transaction incurs a 0.9% fee, structured as follows:

- 0.3% Burn: Permanently removes tokens from circulation, ensuring a deflationary model.
- 0.3% Game Development: Supports continuous updates and feature development.
- 0.3% Community Rewards: Allocated to rewarding active participants, creating a player-centric economy.

2. Supply and Deflation

With a total supply of 31,500,000 \$SRIDE and a deflationary mechanism in place, the ecosystem promotes long-term value through token scarcity.

3. Rewards System

Active participation and high engagement in the game lead to more significant rewards, with a dynamic reward structure for top contributors and participants.

Project Highlights and Fair Launch

1. Monthly Game and Token Releases

Stellar Ride introduces a new mini-game and token each month, keeping gameplay fresh and engaging. Top 25 token holders receive up to a 40-second head start on new token listings, adding a competitive incentive.

2. Accumulation Strategy

Starting with the third token release, cumulative snapshots from prior tokens reward loyal and early players, encouraging long-term commitment.

3. Fair Launch and Decentralization

\$SRIDE follows a fair launch model on decentralized exchanges (DEXs) with no pre-sales or insider allocations. To ensure equitable access, individual wallet purchases are capped at 1% during the initial launch period.

4. Transparency and Security

All smart contracts undergo rigorous audits, ensuring user security and transparency across the Stellar Ride ecosystem.

5. Influencer and Community Engagement

The project collaborates with influencers to enhance fair launch visibility and grow a robust, engaged community of players.

Roadmap

1. Launch of First Game and Token (\$SRIDE)

- Fair launch on DEX
- Initial NFT release for in-game enhancements
- 2. Monthly Game and Token Releases
 - Introduction of new mini-games and tokens
 - Reward structure for top holders and liquidity providers
- 3. Third Token Launch with Accumulated Rewards
 - Special rewards for early adopters based on cumulative holdings
- 4. Ongoing Development and Expansion
 - Continuous development of new features, starships, and community initiatives
 - Additional token utilities and NFT assets

Conclusion

Stellar Ride (\$SRIDE) is a community-driven project that brings together the thrill of gaming and the innovation of cryptocurrency in a decentralized ecosystem. With a fair launch model, dynamic NFT gameplay, and deflationary tokenomics, Stellar Ride offers players a unique space adventure where skill, competition, and community engagement drive value. Join the Stellar Ride revolution today and become a part of the future of decentralized gaming!